

DRAWING COMICS

5.27.2016

WITH STUDENT LEARNING OUTCOMES

Drawing Comics, (IL208, 3 credits)

Course Description:

Drawing Comics is a balanced exploration of action/adventure characters, fantastic realities, dramatic situations, and dynamic visual storytelling. Concentrating on the sequential narrative structure, students learn how to create clear panel-to-panel transitions and dynamic layouts. The course combines technical instruction with lectures and presentations on various comic genres and artists.

Prerequisite: Intro to Sequential and Comic Art

Students will:

1. Described the history of comics and its influences from popular culture. (PC 5)
2. Apply the techniques of storyboarding in comic panel-to-panel transitions and dynamic layouts. (PC 1)
3. Create various character designs. (PC 1, 2, 4)
4. Create a five-page comic book, implementing traditional medium or web based applications. (PC 1, 2, 3, 4)

Required Texts: There are no required texts for this class

Supplementary Readings: Can be found in the library

Supplies: The Illustration majors work in media of their choice, and use the materials and supplies, which they already have for the Media and Methods classes, and what is included in the art kit. Most of the final assignments are in digital print format, on a good quality inkjet paper.

- Estimated cost for digital printing, based on \$3 per sqf: \$150

Supplementary Supplies: Materials, accessories and supplies used in Media and Methods, and art kit. Total estimated cost: \$ 250